



The BIG Picture

Pupils will be given the opportunity to develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations.

Pupils will continue to develop control over movements and objects, whilst being provided with the opportunity to early introduction of invasion games. Pupils will also be introduced into basic techniques developing on fundamental movement skills to enhance understanding of a range of skills associated to different sports.

What do we already know? What can we already do?

Pupils will have developed some understanding of ball manipulation- the ability to roll, kick, throw and bounce using basic techniques over short distances. Pupils will also understand how to work with a partner/ small group, and implement turn taking skills.

Key vocabulary & understanding:

Run
Sprint
Accelerate
Speed
Jump
Height
Distance
Control

NC Objectives- Key Stage Pupils should be taught:

Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations. Pupils should be taught to:

- master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities
- participate in team games, developing simple tactics for attacking and defending

Specific unit objectives

To move fluently, changing direction & speed easily
To use different movements, speeds & pathways
To recognise space in games
To consolidate passing and receiving
To describe and copy what others are doing

Cross Curriculum Opportunities

Pupils should have plenty of opportunities to consolidate counting and using numbers through the majority of the activities throughout the unit- counting time, counting throws, counting/ measuring distance etc.
Where applicable, link to current learning across the curriculum (develop activities to link to particular themes currently being delivered)



The BIG Picture

Pupils will be given the opportunity to develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations.

Pupils should be taught to: master basic movements including throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities.

What do we already know? What can we already do?

Pupils will have continued to develop turn taking skills, in particular paying attention to underarm feeding/ rolling/ throwing to a partner, in isolated practices. Pupils will have increased confidence in throwing and catching over different distances with a range of different equipment. Pupils will understand basic movement after sending an object to a team mate/ other pupil.

Key vocabulary & understanding:

Throw
Catch
Control
Distance
Accurate
Underarm
Aim

NC Objectives- Key Stage Pupils should be taught:

Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations.

Pupils should be taught to:

- master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities
- participate in team games, developing simple tactics for attacking and defending

Specific unit objectives

To be able to throw a ball/ beanbag with accuracy
To be able to show an awareness of space
To be able to catch a ball/ beanbag with some control
To observe, describe and copy with others are doing
To work collaboratively with a partner

Cross Curriculum Opportunities

Pupils should have plenty of opportunities to consolidate counting and using numbers through the majority of the activities throughout the unit- counting time, counting throws, counting/ measuring distance etc.
Where applicable, link to current learning across the curriculum (develop activities to link to particular themes currently being delivered)



The BIG Picture

Pupils will be given the opportunity to develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations.

Pupils should be shown how to strike a ball or object using a racket using techniques encouraged to develop balance and control. Pupils will develop comfort striking a range of objects with different equipment developing control

What do we already know? What can we already do?

Pupils will have developed basic understanding of simple striking techniques with larger objects- achieving some success. Pupils will have been introduced to simple hand-eye co-ordination skills which can be transferred into striking techniques over different distances, to other pupils.

Key vocabulary & understanding:

Balance
Control
Strike
Follow Through
Target
Catch
Bowl/Feed

NC Objectives- Key Stage

Pupils should be taught:

Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations.

Pupils should be taught to:

- master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities
- participate in team games, developing simple tactics for attacking and defending

Specific unit objectives

- To aim and strike an object towards a set target
- To balance a ball on a racket with control
- To recognise and begin to use space in games
- To attempt to strike a ball over and beyond a target
- To attempt to 'set' a ball in the air repetitively (Volleyball)

Cross Curriculum Opportunities

Pupils should have plenty of opportunities to consolidate counting and using numbers through the majority of the activities throughout the unit- counting time, counting throws, counting/ measuring distance etc.

Where applicable, link to current learning across the curriculum (develop activities to link to particular themes currently being delivered)



The BIG Picture

Pupils will be given the opportunity to develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations.

Pupils should be taught to: master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination.

Pupils should begin to understand the importance of working well within a pair and a small group in order to achieve targets.

What do we already know? What can we already do?

Pupils will have developed basic understanding of simple striking techniques with larger objects- achieving some success. Pupils will have been introduced to simple hand-eye co-ordination skills which can be transferred into striking techniques over different distances, to other pupils.

Key vocabulary & understanding:

Throw
Catch
Control
Distance
Accurate
Underarm
Aim\strike
Field
Position
Communication
Co-operation

NC Objectives- Key Stage

Pupils should be taught:

Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations.

Pupils should be taught to:

- master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities
- participate in team games, developing simple tactics for attacking and defending

Specific unit objectives

- To work collaboratively with a partner
- To use a range of small equipment
- To throw to a partner with developing accuracy
- To be able to 'mirror' a partner's movements
- To be able to listen and observe

Cross Curriculum Opportunities

Pupils should have plenty of opportunities to consolidate counting and using numbers through the majority of the activities throughout the unit- counting time, counting throws, counting/ measuring distance etc.

Where applicable, link to current learning across the curriculum (develop activities to link to particular themes currently being delivered)



The BIG Picture

Pupils will be given the opportunity to develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations.

Pupils will be introduced to some more Athletics disciplines- continuing to develop both running and jumping techniques, which can be transferrable across a number of sports and activities

What do we already know? What can we already do?

Pupils will have developed some understanding of how their body moves, and how to move at different speeds. Pupils will have developed confidence in jumping and landing with some control over smaller distances.

Key vocabulary & understanding:

Run
Sprint
Accelerate
Speed
Jump
Height
Distance
Control
Healthy

NC Objectives- Key Stage

Pupils should be taught:

Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations.

Pupils should be taught to:

- master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities
- participate in team games, developing simple tactics for attacking and defending

Specific unit objectives

- To consolidate appropriate running technique
- To jump with control and balance on landing
- To jump whilst travelling
- To throw towards a stationary target
- To know what the term 'healthy eating' means

Cross Curriculum Opportunities

Pupils should have plenty of opportunities to consolidate counting and using numbers through the majority of the activities throughout the unit- counting time, counting throws, counting/ measuring distance etc.

Where applicable, link to current learning across the curriculum (develop activities to link to particular themes currently being delivered)



The BIG Picture

Pupils will begin to understand how their body works, and how they can use their limbs to propel, slow down, throw etc. Pupils will develop techniques in isolated practices, focusing on movements rather than achieving measured time and distances.

Pupils will have the opportunity to cover foundation and fundamental skills linked to running, throwing, and jumping disciplines- through fun and creative activities.

What do we already know? What can we already do?

These are new skills

Key vocabulary & understanding:

Run
Throw
Jump
Speed
Accelerate
Distance
Height
Accuracy
Technique

NC Objectives- Key Stage

Pupils should be taught:

Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations.

Pupils should be taught to:

- master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities
- participate in team games, developing simple tactics for attacking and defending

Specific unit objectives

- To develop a range of skills associated with Athletics
- To understand how to change direction, levels and speeds
- To develop a range of skills for distance and accuracy
- To develop understanding of how we can use our body to improve performance
- To develop skills in preparation for Athletic style events

Cross Curriculum Opportunities

Pupils should have plenty of opportunities to consolidate counting and using numbers through the majority of the activities throughout the unit- counting time, counting throws, counting/ measuring distance etc.

Where applicable, link to current learning across the curriculum (develop activities to link to particular themes currently being delivered)



The BIG Picture

Pupils will be given the opportunity to develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations.

Pupils should be given the opportunity to be creative whilst working collaboratively within a group in order to develop problem solving & thinking skills whilst also developing the ability to work independently and make decisions.

Pupils, when appropriate, will have the opportunity to explore learning in an outdoor environment- learning how to use nature and natural resources to make games and develop appreciation

What do we already know? What can we already do?

Pupils will have experienced 'outdoors' and a range of different activities associated to the outdoor environment. Pupils will link some early knowledge and understanding of how to use a range of equipment in different scenarios. Pupils will also demonstrate early understanding of teamwork, communication and turn taking skills.

Key vocabulary & understanding:

Create
Turn-taking
Communication
Co-operation
Rules
Teamwork
Decisions

NC Objectives- Key Stage Pupils should be taught:

Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations.

Pupils should be taught to:

- master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities
- participate in team games, developing simple tactics for attacking and defending

Specific unit objectives

Develop more complex fundamental movement skills
To work collaboratively within a group
To develop thinking and creativity
To develop decision making in games
To be able to work independently

Cross Curriculum Opportunities

Pupils should have plenty of opportunities to consolidate counting and using numbers through the majority of the activities throughout the unit- counting time, counting throws, counting/ measuring distance etc.

Where applicable, link to current learning across the curriculum (develop activities to link to particular themes currently being delivered)