



Art & Design Year 4

Unit	Lesson Name	Lesson No.	Learning objective	Secure understanding	Greater depth
Formal Elements	Texture: Charcoal Mark Making	1	Experimenting with charcoal to create different textures and effects to express the meaning of words and phrases in an abstract way	Having successfully reproduced and labelled at least eight different mark making techniques.	Also beginning to create their own abstract compositions.
	Texture and Pattern: Playdough Printing	2	Creating patterns using a playdough printing block	Successfully completing a pattern using playdough and pressing techniques.	Producing more complex patterns using a variety of different shapes and/or colours more creatively.
	Pattern 1: Stamp Printing	3	Making a stamp using geometric and mathematical shapes and creating repeating and symmetrical patterns with it	Successfully completing a pattern using mathematical shapes.	Producing complex patterns using a variety of different shapes and/or using colour more creatively.
	Pattern 2: Reflection and Symmetry	4	Applying mathematical techniques of reflection and symmetry to create a flip pattern	Successfully creating a flip pattern where the original image has been reflected correctly.	Those who colour their pattern neatly or go on to make further flip patterns.
	Pattern 3: Flower of Life	5	Creating a geometric pattern using a compass	Successfully completing a flower of life pattern.	Extending their work into more complex patterns.
Skills	Sketchbooks	1	N/A	Unassessed	Unassessed
	Drawing: Still Life	2	Arranging and drawing a still-life image from observation, sketching outlines of the objects using symmetry lines and using light, medium and dark tones to make the drawing look 3D	Understanding the different uses of a pencil to create different tones. Using lines of symmetry to help them draw shapes.	Good observational skills which are shown through careful application of tone to create 3D effects and through accurate outlines.
	Learning About...the Work of A Curator	3	Understanding that the role of a curator is to set up and manage collections of works of arts within museums and galleries	Understanding what a curator is and seeing the links between careers/employment and creative/cultural industries. Working collaboratively.	A more highly developed use of descriptive language and understanding of the role. An ability to explain actions and decisions with reasoning and logic.
	Painting: Paul Cézanne	4	Painting in the style of the artist Paul Cézanne, mixing colours and using the same brush stroke techniques	Mixing four secondary colours and painting an object to some level of success in a Cézanne style.	Painting in the style of Cézanne to a higher level, applying it to other subject matter.
	Craft: Soap Sculptures	5	Creating a small scale sculpture, using tools and hands to carve, model and refine the sculpture	Understanding the need to design a simple, organic shaped sculpture through sketching and transferring this successfully to the soap carving.	Confident use of materials in both the 2D and 3D tasks (drawing of their design and the sculpture) and a clear link between both understood and developed at a higher level. Sophisticated use of materials.



	Design: Willow Pattern	6	Recreating a willow pattern design to convey aspects of a story, using undiluted ink to add detail and a water wash to add lighter tones	Using a variety of blue tones using a washed colour. Drawing a design using features of a chosen story	Painting a thoughtful design, drawing neatly with the ink. Adding a decorative pattern to the outside of the plate.
	Design: Optical Illusions	7	Learning that lenticular printing gives an optical illusion by using two images and creating an image using the principles of lenticular printing	Measuring, marking and cutting on the lines, accurately. Sticking the strips of the pictures in the right order.	Choosing two appropriate pictures to use so that there is a link/juxtaposition between them. Preparing and sticking their portraits in sequential order and with neatness so that the optical effect works well. Evaluating how well their picture's optical effect worked.
Sculpture	Making Maracas from Recycled Materials	1	Creating a musical instrument from recycled materials	Creating a decorated shaker instrument with an even pattern.	The detail in the decoration showing reference to the styles represented by other West African instrument decoration.
	Making Drums from Recycled Materials	2	Decorating musical instruments from recycled materials, drawing recognisable musical notes and symbols and using wax resist to create a pattern	Identifying that smaller tins create a higher pitched sound and creating a wax resist pattern involving musical notes and symbols.	Predicting how the pitch will be affected by the tin size, suggesting various ways of striking to create different timbres. They will also draw a range of recognisable musical notes and sounds in wax and create an effective wax resist pattern.
	Arcimboldo	3	Creating a collage in the style of the artist Arcimboldo, creating a collage of contrasting images	Creating a collage using thoughtful arrangements of the food; for example, using round fruit for the eyes, and bananas (or other curved shapes) for the eyebrows.	Showing creativity in their choice of subject and the way they arrange the objects in the composition when creating a collage in the shape of a face using a contrasting subject matter.
	Sokari Douglas Camp	4	Creating a sculpture in the style of sculptor Sokari Douglas Camp	Creating a word using block lettering created from reusing cardboard packaging in the style of Sokari Douglas Camp.	Keeping letter size consistent so that the words are easily readable; using serifs to create a specific font or style in the lettering.
	El Anatsui	5	Creating a sculpture in the style of El Anatsui, from reused materials	Creating a sculpture in the style of the artist El Anatsui using reused materials; explaining the reasoning behind the placement of the objects.	Thoughtful placement of the lids, with geometric/coloured patterns and arrangements evident in the design.